



LIFESAVING SOCIETY®
SOCIÉTÉ DE SAUVETAGE

The Lifeguarding Experts
Les experts en surveillance aquatique

**Priority Assessment Event
Victim Score Sheet**

TEAM:	Judge:
Victim:	

RECOGNITION/ASSESSMENT – CIRCLE ONE (Max 10)		
Recognition and direct response within:		
0-30 seconds	10	
31-60 seconds	6	
61-90 seconds	3	
91-120 seconds	1	
Not attempted	0	
HAZARDS/ASSISTS – CIRCLE ALL (Max 3)		
Avoid or secure hazards	1	0
Selection of an aid that works	1	0
Effective use of selected aid	1	0
ENTRY – CIRCLE ONE (Max 10)		
Rescuer remains on deck	10	
Safe, appropriate entry used	5	
Not attempted/inappropriate entry	0	
APPROACH/REVERSE, READY AND REASSESS – CIRCLE ALL (Max 7)		
Approach so that victim cannot grab rescuer (or remains on deck)	1	0
Efficient, speedy approach (or remains on deck)	1	0
Reverse, ready and reassess (or remains on deck)	1	0
Introduce self	1	0
Ask permission to help	1	0
Determine condition of victim	1	0
Determine cause of injury	1	0

TOW/CARRY – CIRCLE ONE (Max 10)		
Talk – no contact, not near victim Not in water when rescuing victim	10	
Reach or throw, not in water when rescuing victim	8	
Go, no contact, only talking	6	
Tow – no physical contact, tow with aid	4	
Carry, physical contact - necessary	2	
No rescue	0	
REMOVAL – CIRCLE ONE (Max 5)		
Victim removes self	5	
2-person removal	3	
1-person removal	1	
Victim not removed	0	
FOLLOW-UP/CARE OF VICTIM – CIRCLE ALL (Max 5)		
Maintains clear, reassuring communication with victim	1	0
Maintain ABCs, rest, reassurance, comfortable positioning, treatment	1	0
Seeking assistance and EMS if necessary	1	0
Organizing assistance (logical process followed)	1	0
Directing available helper	1	0

Raw score: _____ / 50

Priority multiplication factor:

Priority 1 – weak swimmers and others who are mobile X 1.75

Priority 2 – non-swimmers and injured swimmers X 1.50

Priority 3 – unconscious, non-breathing, suspected spinal-injured swimmers X 1.25

Priority 4 – submerged swimmer X 1.00

Total Score: _____



Priority Assessment Event Overall Score Sheet

TEAM:	Judge:
Victim:	

TEAMWORK – CIRCLE ONE (Max 10)	
Worked very well as a team	10
Worked well as a team	6
Worked somewhat as a team	3
Team work was not evident	0

CAPTAIN LEADING SCENARIO WITH CLEAR ACTION PLAN – CIRCLE ONE (Max 10)	
Leadership skills very well exhibited	10
Leadership skills well exhibited	6
Leadership skills somewhat exhibited	3
Leadership skills were not evident	0

ONE TEAM MEMBER OUT OF WATER CIRCLE ONE (Max 10)	
Out of water entire time	10
Out of water most of time	6
Out of water some of the time	3
Always in the water	0

LOCATION OF VICTIMS – CIRCLE ONE (Max 10)	
All victims located	10
Most victims located	6
Some victims located	3
No victims located	0

SAFE MOVEMENT ON THE DECK AND/OR IN THE WATER CIRCLE ONE (Max 10)	
Movement on deck and/or in the water was safe	10
Movement on deck and/or in the water was mostly safe	6
Movement on deck and/or in the water was somewhat safe	3
Unsafe movement on the deck and/or in the water	0

SAFE ENTRY AND EXIT CIRCLE ONE (Max 10)	
Entries and exits used were safe	10
Entries and exits used were mostly safe	6
Entries and exits used were somewhat safe	3
Unsafe entries and exits from pool	0

GATHERING, SAFE USE AND MANAGEMENT OF EQUIPMENT – CIRCLE ONE (Max 10)	
Available equipment was safely used and managed	10
Equipment was mostly well used and managed	6
Equipment was somewhat well used and managed	3
Unsafe use of equipment	0

EFFECTIVE IDENTIFICATION AND MANAGEMENT OF HAZARDS – CIRCLE ONE (Max 10)	
Hazards were all effectively identified and managed safely	10
Hazards were mostly effectively identified and managed safely	6
Hazards were somewhat effectively identified and managed safely	3
Hazards were not effectively identified and managed safely	0

CONCERN FOR SAFETY OF SELF AND OTHERS – CIRCLE ONE (Max 10)	
Concern for safety of self and others demonstrated throughout	10
Concern for safety of self and others demonstrated often	6
Concern for safety of self and others demonstrated occasionally	3
Disregard for safety of self and others	0

COMMUNICATION WITHIN TEAM MEMBERS – CIRCLE ONE (Max 10)	
Effective team communication throughout	10
Team communication was mostly effective	6
Team communication was somewhat effective	3
Ineffective communication within the team	0

Total Score: _____ / 100